

- 25 Write a function `ImplementRobinBC(↓i, ↓g, ↓alpha, ↑matrix, ↑vector)` to implement the Robin boundary condition

$$u'(x_i) = \alpha(x_i) (g_R(x_i) - u(x_i))$$

for given values  $g=g_R(x_i)$ ,  $\alpha=\alpha(x_i)$  at the boundary node  $x_i$  identified by the index  $i=i$ . The function `ImplementRobinBC` must update the stiffness matrix `matrix` and the load vector `vector`, previously computed by `AssembleStiffnessMatrix` and `AssembleLoadVector`, respectively, in the case of homogeneous Neumann conditions.

- 26 Write a function `ImplementDirichletBC(↓i, ↓g, ↑matrix, ↑vector)` to implement the Dirichlet boundary condition

$$u(x_i) = g_D(x_i)$$

for a given value  $g=g_D(x_i)$  at the boundary node  $x_i$  identified by the index  $i=i$ . The function `ImplementDirichletBC` must update the stiffness matrix `matrix` and the load vector `vector`, previously computed by `AssembleStiffnessMatrix` and `AssembleLoadVector`, respectively, in the case of homogeneous Neumann conditions, and by `ImplementRobinBC`.

*Hint:* Assume that applying `AssembleStiffnessMatrix`, `AssembleLoadVector` and `ImplementRobinBC` yields the following linear system

$$\begin{pmatrix} K_{00} & K_{01} & K_{02} \\ K_{10} & K_{11} & K_{12} \\ K_{20} & K_{21} & K_{22} \end{pmatrix} \begin{pmatrix} u_0 \\ u_1 \\ u_2 \end{pmatrix} = \begin{pmatrix} f_0 \\ f_1 \\ f_2 \end{pmatrix}$$

and that we want to impose the Dirichlet boundary condition  $u_0 = u(x_0) = g_D(x_0) = g_0$ . In this case, we can replace the first equation by  $K_{00}u_0 = K_{00}g_0$  and substitute  $u_0$  by  $g_0$  in the remaining equations. The modified system reads

$$\begin{pmatrix} K_{00} & 0 & 0 \\ 0 & K_{11} & K_{12} \\ 0 & K_{21} & K_{22} \end{pmatrix} \begin{pmatrix} u_0 \\ u_1 \\ u_2 \end{pmatrix} = \begin{pmatrix} K_{00}g_0 \\ f_1 - K_{10}g_0 \\ f_2 - K_{20}g_0 \end{pmatrix}.$$

- 27 Write a function `Mult(↓matrix, ↓vector, ↑result)` which computes the matrix-vector product  $\text{result} = K u$  of a given tridiagonal matrix  $K$  (`matrix`), implemented by the data type `Matrix` (see Exercise 16 in Tutorial 3), and of a given vector `vector` =  $u$ .

If you like, you can then use C++'s operator overloading to allow  $\mathbf{x} = \mathbf{A} * \mathbf{y}$ ;

```
inline Vector operator* (const Matrix& mat, const Vector& vec) {
    Vector res(vec.size ());
    Mult (mat, vec, res);
    return res;
}
```

- 28 Define a C++ class `Preconditioner` which implements the Jacobi Preconditioner  $C_h = D_h = \text{diag}(K_h)$ . Write a function (or a member function of the class `Preconditioner` which solves the linear system

$$C_h \underline{w}_h = \underline{r}_h$$

for  $C_h = D_h$  (diagonal) and for a given vector  $\underline{r}_h$ .

- 29 Write a function `Richardson(↓A, ↑x, ↓b, ↓C, ↑max_iter, ↑tol)` to solve the linear system

$$A \underline{x} = \underline{b}$$

by the preconditioned Richardson method:

$$\underline{x}^{(n+1)} = \underline{x}^{(n)} + C^{-1}(\underline{b} - A \underline{x}^{(n)})$$

with the stopping criterion

$$\|\underline{r}^{(n)}\|_{\ell_2} = \|\underline{b} - A \underline{x}^{(n)}\|_{\ell_2} \leq \varepsilon \|\underline{b}\|_{\ell_2},$$

where  $\mathbf{A}=\mathbf{A}$ ,  $\mathbf{x}=\underline{x}^{(0)}$  in input and  $\mathbf{x}=\underline{x}^{(n)}$  in output,  $\mathbf{b}=\underline{b}$ ,  $\mathbf{C}=\mathbf{C}$  and  $\mathbf{tol}=\varepsilon$ . In input, `max_iter` is the maximal number of iterations. In output, `max_iter=n` returns the number of iterations needed to satisfy the stopping criterion.

*Hint: use the template `Richardson.hpp` and rewrite it for your own purposes, or use, e. g., `std::valarray<double>` (`#include <valarray>`) as a vector class.*

- 30 Use your program to discretize the following boundary value problem:  
Find a function  $u(x)$  satisfying

$$\begin{aligned} -u''(x) &= f(x) & x \in \Omega \\ u(x) &= g_D(x) & x \in \Gamma_D \\ \frac{\partial u}{\partial n}(x) &= 0 & x \in \Gamma_N \end{aligned}$$

with the data  $f(x) = 8$ ,  $\Omega = (0, 1)$ ,  $\Gamma_D = \{0\}$ ,  $g_D(x) = -1$ ,  $\Gamma_N = \{1\}$ . Then solve the discretized problem

$$K_h \underline{u}_h = \underline{f}_h$$

by the preconditioned Richardson method with the Jacobi preconditioner  $C_h = D_h = \text{diag}(K_h)$ .

```

// file richardson.hpp

#ifndef __RICHARDSON_H
#define __RICHARDSON_H

// Iterative template routine -- preconditioned Richardson
//
// RICHARDSON solves the linear system  $Ax=b$  using
// the preconditioned richardson iteration.
// The returned value indicates convergence within
// max_iter iterations (return value 0)
// or no convergence within max_iter iterations (return value 1)
// Upon successful return (0), the output arguments have the
// following values:
//     x: computed solution
// mat_iter: number of iterations to satisfy the stopping criterion
//     tol: residual after the final iteration

template <class MATRIX, class VECTOR, class PRECONDITIONER, class REAL>
int
RICHARDSON (const MATRIX & A, VECTOR & x, const VECTOR & b,
            const PRECONDITIONER & M, int & max_iter, REAL & tol)
{
    REAL resid;
    VECTOR z(b.size ());
    REAL normb = norm (b);
    VECTOR r = b - A * x;

    if (normb == 0.0) normb = 1;
    resid = norm (r) / normb;

    if (resid <= tol)
    {
        tol = resid;
        max_iter = 0;
        return 0;
    }

    for (int i=1; i<max_iter; i++)
    {
        z = M.solve (r);
        x += z;
        r = b - A * x;
        resid = norm(r) / normb;

        if (resid <= tol)
        {
            tol = resid;
            max_iter = i;
            return 0;
        }
    }

    tol = resid;
    return 1;
}

#endif // __RICHARDSON_H

```