

**Programming in C++**

(prepare your code on a USB stick or send it by e-mail until 30min before the tutorial)

In this tutorial we consider Courant's finite element. The reference triangle is given by

$$\Delta = \{\xi \in \mathbb{R}^2 : \xi_1 \geq 0, \xi_2 \geq 0, \xi_1 + \xi_2 \leq 1\},$$

with vertices  $\xi^{(0)} = (0, 0)$ ,  $\xi^{(1)} = (1, 0)$ , and  $\xi^{(2)} = (0, 1)$ , the space of shape functions is  $P_1$ , and the nodal variables are the evaluations at the three vertices. Recall that the nodal shape functions are given by

$$\begin{aligned} p^{(0)}(\xi) &= 1 - \xi_1 - \xi_2, \\ p^{(1)}(\xi) &= \xi_1, \\ p^{(2)}(\xi) &= \xi_2. \end{aligned}$$

To model *small* vectors from  $\mathbb{R}^n$  and  $n \times m$  matrices, where  $m, n \in \{2, 3\}$ , I recommend to use `vec.hh` and `mat.hh` (downloadable from the website, together with a demo `matvecdemo.cc`). There 0-based indices are used throughout, for example:

$$\begin{aligned} \xi \in \mathbb{R}^2 &\leftrightarrow \text{Vec}<2> \text{ xi} & \xi_1 &\leftrightarrow \text{xi}[0] \\ & & \xi_2 &\leftrightarrow \text{xi}[1] \end{aligned}$$

To model the *type* of a scalar function depending on a vector in  $\mathbb{R}^2$  use

```
typedef double (*ScalarField)(const Vec<2>& x);
```

**25** Write two functions

```
double calcShape (int i, const Vec<2>& xi);
Vec<2> calcDShape (int i, const Vec<2>& xi);
```

that compute the *value*  $p^{(\alpha)}(\xi)$  and the *gradient*  $\nabla_{\xi} p^{(\alpha)}(\xi)$  of a nodal shape function, respectively, where  $\text{xi}=\xi$  and  $\text{i}=\alpha$ .

**26** Complete and implement the following class modelling the affine linear transformation  $x_{\delta}$  from  $\Delta$  to an *arbitrary* non-degenerate triangle  $\delta$ :

$$x = x_{\delta}(\xi) = x_0 + J \xi,$$

where  $x_0$  is the image of  $(0, 0)$ .

```
class ElTrans {
public:
    ElTrans(const Vec<2>& x0, const Vec<2>& x1, const Vec<2>& x2);
    void transform (const Vec<2>& xi, Vec<2>& x);
    void getJacobian (Mat<2, 2>& J);
    ...
};
```

Above, `x0`, `x1`, `x2` are the three vertices of  $\delta$ . The method `transform` should transform reference coordinates  $\text{xi}=\xi$  to real coordinates  $\text{x}=x_{\delta}(\xi)$ . The method `getJacobian` should return the Jacobi matrix  $J$  of the transformation.

**27** Add two more methods to class `ElTrans`:

```
double jacobiDet ();
void getInvJacobian (Mat<2, 2>& invJ);
```

The first should return the Jacobi determinant  $\det J$ , the second one should return  $\text{invJ}=J^{-1}$ .

**28** Write a function

```
void calcLaplaceElMat (const Vec<2>& x0, const Vec<2>& x1,
                      const Vec<2>& x2, Mat<3, 3>& elMat);
```

that computes the element stiffness matrix  $\text{elMat}=K_r$  associated to an element  $\delta_r$  (given by the three vertices  $\mathbf{x}_0$ ,  $\mathbf{x}_1$ , and  $\mathbf{x}_2$ ), i. e.

$$(K_r)_{\alpha\beta} = \int_{\delta_r} \nabla_x p^{(r,\alpha)}(x) \cdot \nabla_x p^{(r,\beta)}(x) dx = \int_{\Delta} (J_r^{-T} \nabla_{\xi} p^{(\alpha)}(\xi)) \cdot (J_r^{-T} \nabla_{\xi} p^{(\beta)}(\xi)) \det(J_r) d\xi.$$

*Hint:* Consider only the above formula on the reference element. Use `calcDShape` to get  $\nabla_{\xi} p^{(\alpha)}(\xi)$ , and `ElTrans` to get  $\det J$  and  $J_r^{-1}$ . Note finally that  $J_r^{-T}$  and  $\nabla_{\xi} p^{(\alpha)}$  are constant on  $\Delta$ .

**29** Write a function

```
void calcSourceElVec (const Vec<2>& x0, const Vec<2>& x1,
                    const Vec<2>& x2, ScalarField f, Vec<3>& elVec);
```

that approximates the element load vector  $f_r$  given by

$$(f_r)_{\alpha} = \int_{\delta_r} f(x) p^{(r,\alpha)}(x) dx = \int_{\Delta} f(x_{\delta_r}(\xi)) p^{(\alpha)}(\xi) \det(J_r) d\xi,$$

using the following quadrature rule on  $\Delta$ :

$$\int_{\Delta} g(\xi) d\xi \approx \frac{1}{6} \left[ g\left(\frac{1}{6}, \frac{1}{6}\right) + g\left(\frac{4}{6}, \frac{1}{6}\right) + g\left(\frac{1}{6}, \frac{4}{6}\right) \right].$$

Show that this quadrature rule is exact for  $g \in P_2$ .

*Hint:* Proceed similarly as in exercise **29** and use `ElTrans` to get  $x_{\delta_r}(\xi)$ . Note that  $\xi$  must *loop* over the three integration points.

**30** Write a function

```
void calcMassElMat (const Vec<2>& x0, const Vec<2>& x1,
                   const Vec<2>& x2, Mat<3, 3>& elMat);
```

that computes the element mass matrix  $M_r$  given by

$$(M_r)_{\alpha\beta} = \int_{\delta_r} p^{(r,\alpha)}(x) p^{(r,\beta)}(x) dx$$

*Hint:* Transform to the reference element as done in the previous two exercises.

Test all your functions, i. e. apply them to concrete parameters and output the results! At minimum use  $f(x, y) = 1$  and test  $\delta_r = \Delta$  as well as the triangle with the vertices  $(1, 1)$ ,  $(1.5, 1)$ , and  $(1.25, 1.5)$ .